

FIG. 1 is a block diagram of a computer system 100. The system 100 includes a processing unit 120, a system memory 130, a video interface 190, an output peripheral interface 194, a network interface 170, a user input interface 160, a removable non-volatile memory interface 150, and a non-volatile memory interface 140. The system memory 130 includes a BIOS 133, an operating system 134, application programs 135, other program modules 136, and program data 137. The network interface 170 is connected to a local area network 171 and a wide area network 172. The user input interface 160 is connected to a keyboard 162, a tablet 164, a mouse 161, and a microphone 163. The removable non-volatile memory interface 150 is connected to a removable non-volatile memory 155. The non-volatile memory interface 140 is connected to a non-volatile memory 141. The output peripheral interface 194 is connected to a monitor 191, a printer 196, and speakers 195. The network interface 170 is also connected to a remote computer(s) 180. The wide area network 172 is connected to a modem 173. The remote computer(s) 180 is connected to remote application programs 181. The system 100 is shown in a dashed box 110.

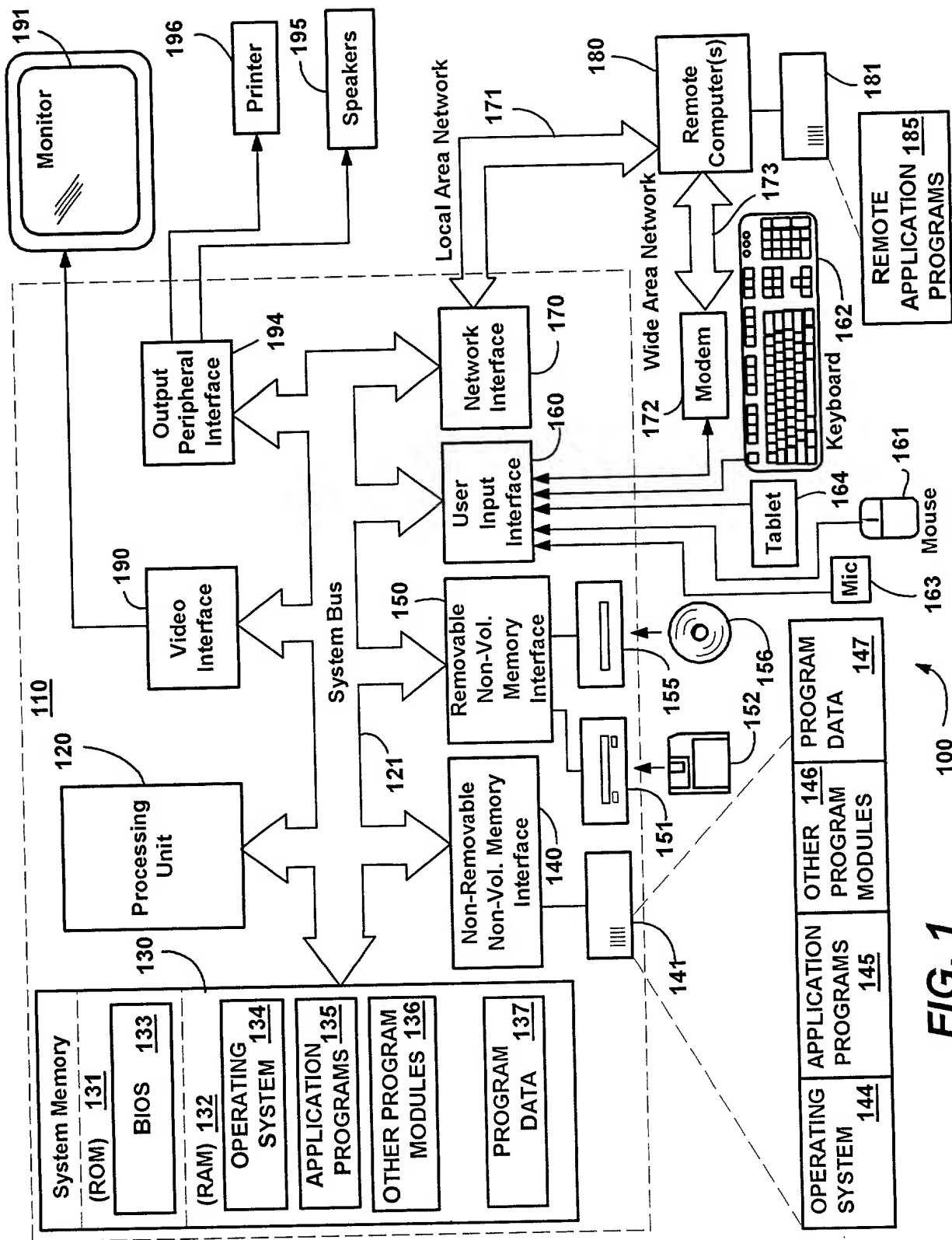
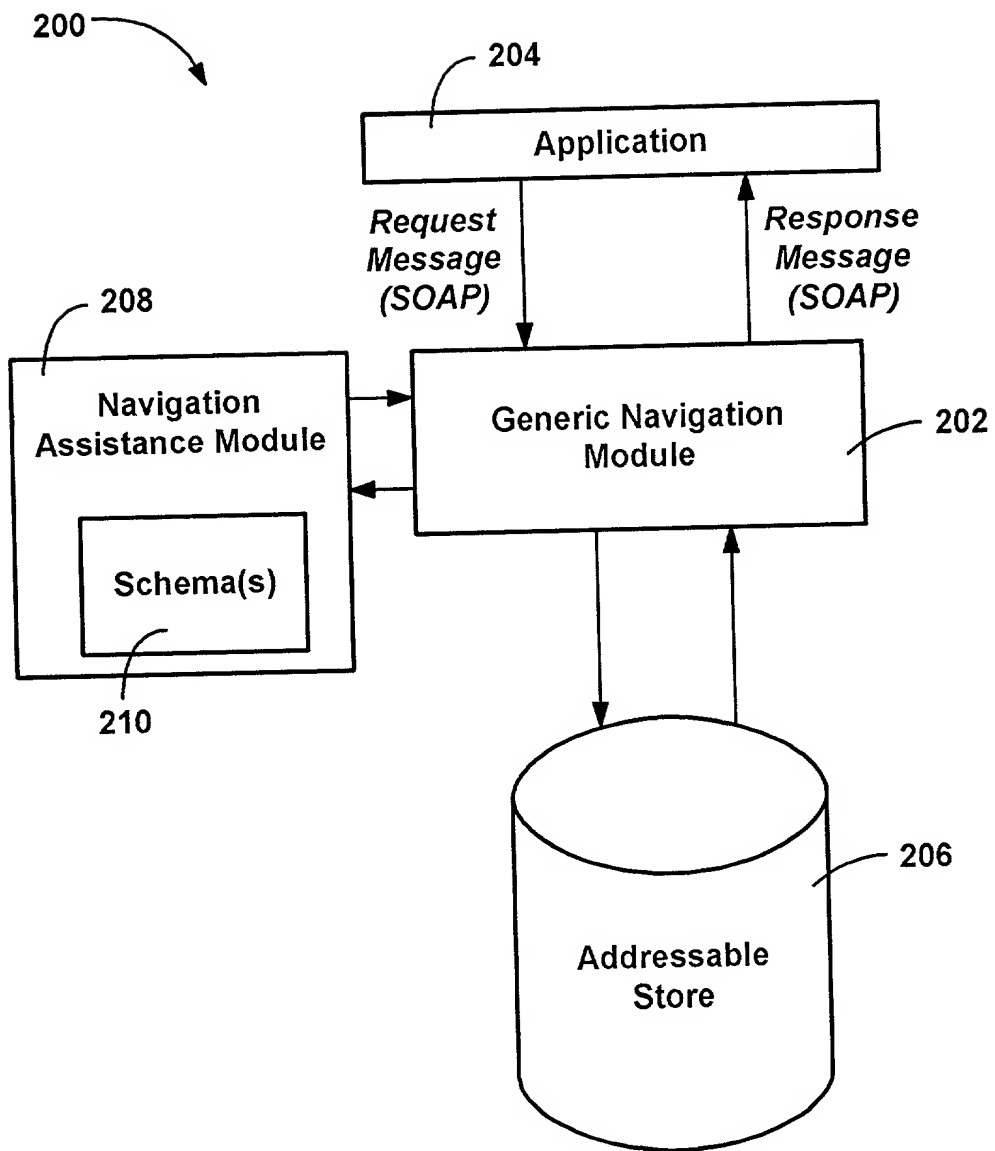


FIG. 1



**FIG. 2**

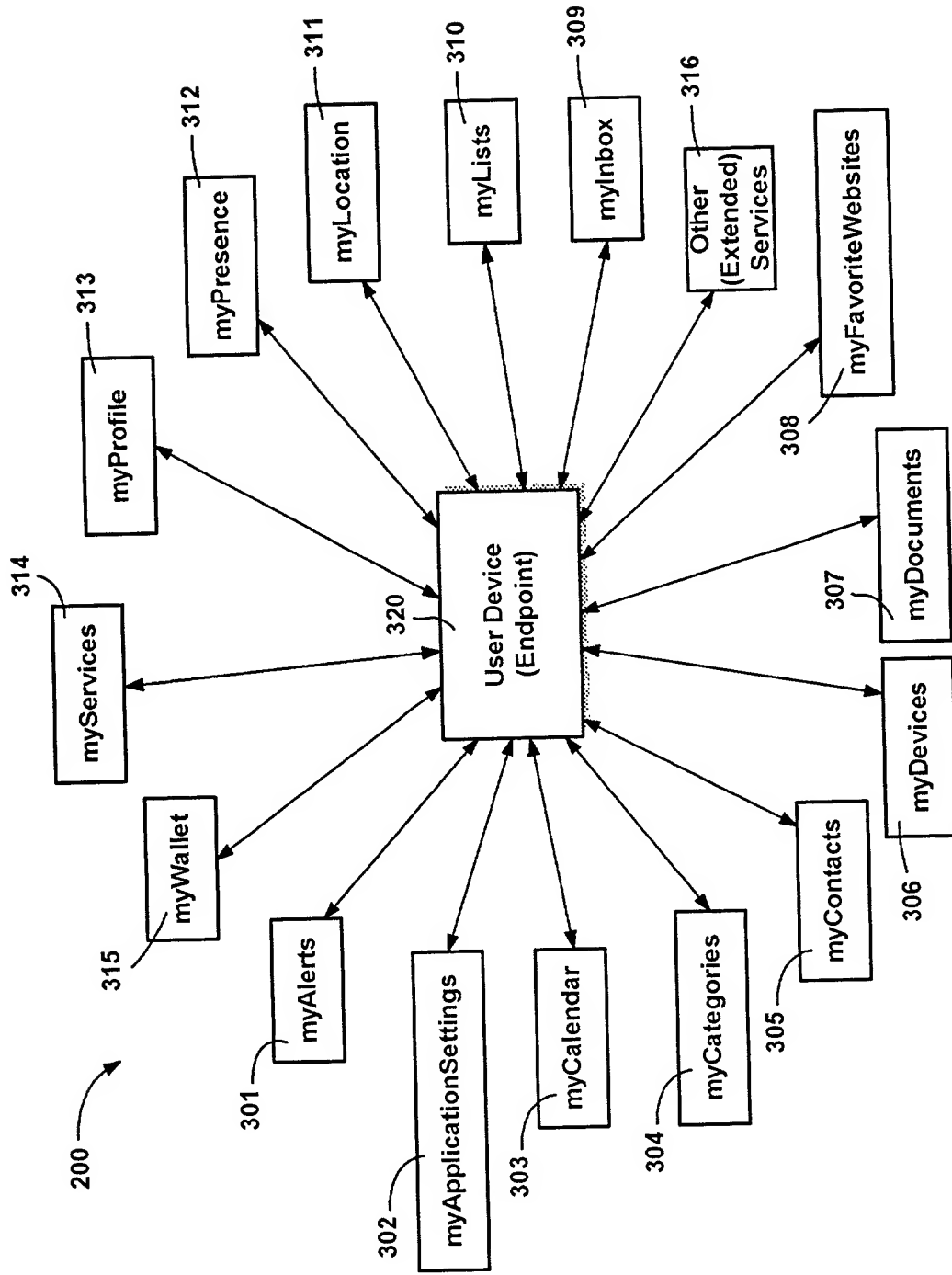
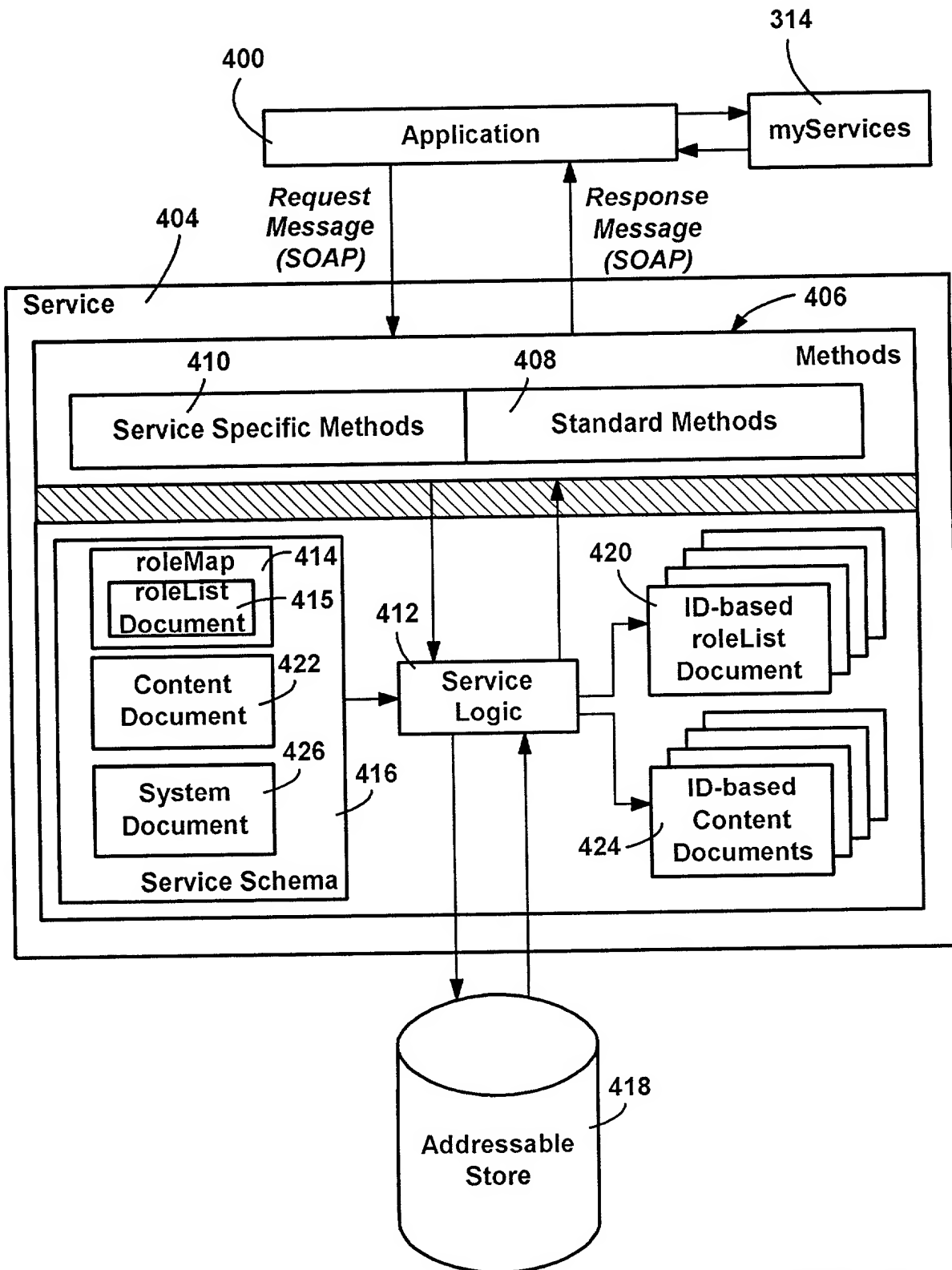


FIG. 3



**FIG. 4**